*Last Updated: April 18, 2013*

[**USe CASE # SMI-1: “FRIEND RECOMMENDATION”]**

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| Description:  This use case outlines the feature of having a friend recommend you a wine. If there is a huge list of recommendations, then the user will see an abbreviated list. |
| Actors:  The user |
| Desired Outcome:  The user will be shown recommendations from friends. |
| User Goals:  The user wants to know about wine recommendations from friends. |
| Dependent Use Cases:  The user is logged on |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 3 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user is logged on 2. The user is in the correct screen for viewing 3. The user has a friend recommendation |
| Post-conditions:   1. A window showing friend recommendation is shown |
| Trigger:   1. From the social page of the wine app, the user clicks on the “Recommendations” button |
| Workflow:   1. The System verifies that the user is logged in 2. The System verifies any friend recommendation 3. The System indicates new friend recommendations 4. The User clicks on the “Friend Recommendations” indicator 5. The System displays the friend recommendations |
| Alternate Paths:   1. If no recommendations are present, and a friend recommends the user a wine – in real time – the user will be able to see an indicator and be able to click on it |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE # SMI-2: “Ratings and comments”]**

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| Description:  This use case outlines the ability for the user to: (1) see recent comments and (2) ratings of wine from the user’s friends from a social-networking apparatus. |
| Actors:  The user |
| Desired Outcome:  A list of comments and ratings from friends will be displayed |
| User Goals:  The user will be informed of recent comments/ratings from friends |
| Dependent Use Cases:  TBD  Logged in |
| Involved Requirements:   * TBD * The user is logged on * The user has friends * At least one friend has posted a comment/rating |
| Details:   * **Priority:** 3 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user is logged on to social-networking apparatus 2. The user has at least one friend 3. The user has at least one comment/rating from a friend |
| Post-conditions:   1. The user can see recent comments and ratings from friends |
| Trigger:   1. The home page will alert the user with a recent items indicator 2. The social page will have a “recent comments” button |
| Workflow:   1. The System verifies that the user is logged in 2. The user selects the “Recent Comments” button |
| Alternate Paths:   1. The System verifies if there are any new comments 2. The System indicates that there are new comments on the home page |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE #SMI-3: “RECENT ACTIVITY”]**

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| Description:  This use case outlines the user’s interaction related to friend’s wine activities. The user shall be informed of places, recommendations, tagged friends, pictures, and messages. |
| Actors:  The user |
| Desired Outcome:  The user will be shown an abbreviated list of recent wine related activities. The user shall be able to click on any one of the activities and have a more elaborate description of the activity. |
| User Goals:  The user wants to know about wine related activities from friends. |
| Dependent Use Cases:  The user is logged on |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 3 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user is logged on 2. The user is in the correct screen for viewing 3. The user has friend activity |
| Post-conditions:   1. A window showing an abbreviated list of friend activity is shown |
| Trigger:   1. From the social page of the wine app, the user clicks on the “Recent Activity” button |
| Workflow:   1. The System verifies that the user is logged in 2. The System verifies any friend activity 3. The System indicates new friend activity |
| Alternate Paths:   1. If no activity is present, and a friend has activity – in real time – the user will be able to see an indicator and be able to click on it |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE #SMI-4: “Gift Recommendation”]**

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| Description:  The user shall be able to see their friend’s favorite wine list, which can be used for gift ideas. |
| Actors:  The user |
| Desired Outcome:  The user shall be able to see your friend’s favorite wine list. |
| User Goals:  Find a wine to buy their friend or just to see what type of wine their friends like. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 2 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user shall have an account. 2. The user shall have logged in. 3. The user shall have a friend. 4. The user’s friend shall have wines in his favorite list. |
| Post-conditions:   1. A list of wines that the user’s friend favored. |
| Trigger:   1. The user shall choose the gift option in the social feature. |
| Workflow:   1. The user shall log in. 2. The user shall choose the social feature. 3. The user shall the gift option. 4. The user shall pick a friend. |
| Alternate Paths:   1. N/A |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE # SMI-5: “Invite friends”]**

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| Description:  This use case outlines the user’s ability to invite their friends to use WINO. |
| Actors:  The user |
| Desired Outcome:  The user shall be able to post on their friend’s wall, urging them to join WINO or the user shall be able to email invitations. |
| User Goals:  Invite their friends to use the app. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 2 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user shall have an account. 2. The user shall have logged in. 3. The user shall have a friend. |
| Post-conditions:   1. A list of wines that the user’s friend favored. |
| Trigger:   1. The user shall choose the gift option in the social feature. |
| Workflow:   1. The user shall log in. 2. The user shall choose the social feature. 3. The user shall the gift option. 4. The user shall pick a friend. |
| Alternate Paths:   1. N/A |
| Options:  N/A |

*Last Updated: April 18, 2013*

[**USe CASE # Smi-6: “create an event”]**

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| Description:  The user shall have the ability to create an event. |
| Actors:  The user |
| Desired Outcome:  The user shall be able to create an event that is viewable to all of the user’s friends. |
| User Goals:  Create an event. |
| Dependent Use Cases:  TBD |
| Involved Requirements:   * TBD |
| Details:   * **Priority:** 2 * **Progress Status:** Planning * **Test Phase Status:** Planned * **Frequency:** Custom |
| Pre-conditions:   1. The user shall have an account. 2. The user shall have logged in. |
| Post-conditions:   1. An event created by the event. |
| Trigger:   1. The user shall choose the create an event option |
| Workflow:   1. The user shall log in. 2. The user shall choose the social feature. 3. The user shall choose the “create an event” option. |
| Alternate Paths:   1. N/A |
| Options:  N/A |